

<p>Your horses have a sudden burst of energy! You advance four spaces!</p>	<p>Your training pays off! With your keen driving skills, you are able to pass the next chariot ahead of you. Advance to the space one spot ahead of that driver.</p>	<p>You force your way into the inner part of the track near the <i>spina</i> and manage to pass the next driver ahead of you. Advance to the space that is one space ahead of that opponent.</p>
<p>Uh oh! Two chariots from another team worked together to force you to drive into the <i>spina</i>. Your chariot is out of the race.</p>	<p>Your chariot speeds toward the next <i>meta</i> but has a terrible “<i>naufragium</i>” (shipwreck) crash with another chariot that happens to be turning there, too. <u>Both chariots</u> are out of the game. (You get to choose which opponent is out.)</p>	<p>Your most important horse, the one on the far left, suddenly trips! Luckily, you manage to steer out of the way of the other chariots, but you lose your next turn.</p>
<p>The chariot most closely behind you drives into your wheel and breaks your axle. You survive the danger, but your chariot is out of the race.</p>	<p>Oops! You briefly lose control! You recover, but you fall behind a little. You lose your next turn.</p>	<p>Another driver crashes into you. You use your knife to cut the reins from around your waist, saving yourself from being dragged around the circus. However, <u>you and the chariot who hit you</u> are out. (You get to choose who hit you.)</p>